



## Year Long Course Plan

**Department: Mathematics**

**Course: Honors Algebra II/Trigonometry 434/435**

**Essential Learning Outcomes:** After successfully completing this course, students will be able to:

- 1) Analyze and generalize patterns and represent them with algebraic expressions and equations.
- 2) Solve various equations and inequalities.
- 3) Model, solve and interpret mathematical and real world problems by using algebraic expressions, equations and inequalities.
- 4) Graph a variety of mathematical functions using the parent function and transformations.
- 5) Use appropriate technology to, problem solve, analyze and interpret mathematical concepts.
- 6) Use appropriate statistical methods to analyze data.
- 7) Communicate their understanding of mathematics.

<b>Quarter 1</b>	<b>Quarter 2</b>
<p><b>Unit 1: Linear Equations</b></p> <ul style="list-style-type: none"> <li>• Solving linear equations and inequalities</li> <li>• Solving absolute value equations and inequalities</li> <li>• Problem solving with linear equations</li> </ul> <p><b>Unit 2: Linear Functions in two variables</b></p> <ul style="list-style-type: none"> <li>• Graphing linear functions and inequalities</li> <li>• Graphing absolute value and piece functions</li> <li>• Modeling linear data with a linear function</li> <li>• Writing a computer program to determine the equation of a line</li> </ul> <p><b>Unit 3: Systems of Linear Equations</b></p> <ul style="list-style-type: none"> <li>• Solving Systems of equations with two or three variables</li> <li>• Linear programming to solve real world problems</li> <li>• Graphing points and planes in three dimensional space</li> <li>• Problem solving with systems of two or three linear equations</li> <li>• Writing a computer program to solve a system of equations</li> </ul> <p><b>Unit 4: Matrices and their Applications</b></p> <ul style="list-style-type: none"> <li>• Operations with Matrices</li> <li>• Using matrix multiplication to create tables of real life information</li> <li>• Calculating determinants of matrices to solve systems of equations and determine areas of triangles</li> <li>• Calculating inverses of matrices to solve systems of equations and decode messages</li> </ul>	<p><b>Unit 5: Quadratic Functions</b></p> <ul style="list-style-type: none"> <li>• Solving quadratic equations</li> <li>• Operations with Complex numbers</li> <li>• Graphing quadratic functions</li> <li>• Writing the equation of a quadratic function</li> <li>• Writing a computer program to solve a quadratic equation</li> <li>• Problem solving with quadratic functions</li> </ul> <p><b>Unit 6: Polynomial Functions</b></p> <ul style="list-style-type: none"> <li>• Operations with polynomial functions.</li> <li>• Solving polynomial equations over the complex number system</li> <li>• Graphing polynomial functions</li> <li>• Writing equations of polynomial functions</li> </ul> <p><b>Unit 7: Functions</b></p> <ul style="list-style-type: none"> <li>• Laws of rational exponents</li> <li>• Domain and Range</li> <li>• Composition and Inverses of functions</li> <li>• Graphing square root and cube root functions</li> <li>• Solving radical equations</li> </ul> <p><b>Unit 8: Exponential and Logarithmic functions</b></p> <ul style="list-style-type: none"> <li>• Problem solving with exponential growth and decay models</li> <li>• Graphing exponential and logarithmic functions</li> <li>• Evaluating and simplifying logarithmic expressions using the laws of logarithms</li> <li>• Solving logarithmic and exponential equations</li> <li>• Modeling data with an exponential or logarithmic function</li> </ul>
<b>Quarter 3</b>	<b>Quarter 4</b>
<p><b>Unit 9: Rational Functions</b></p> <ul style="list-style-type: none"> <li>• Simplifying Rational Expressions</li> <li>• Graphing Rational Functions</li> <li>• Solving Equations with Rational Expressions</li> <li>• Problem Solving with Rational Equations</li> </ul>	<p><b>Unit 13:</b></p> <ul style="list-style-type: none"> <li>• Problem solving with any triangle and the laws of sines and cosines</li> <li>• Using trigonometry to determine the areas of triangles</li> <li>• Arc length and areas of sectors in real world applications.</li> <li>• Linear and angular velocity in real world applications</li> </ul>

**Unit 10: Analytical Geometry**

- Graphing the conic sections
- Completing the Square to graph
- Writing Equations of the conic sections
- Problem solving with the equations of the conic sections
- Solving Quadratic Systems

**Unit 11: Sequences and Series**

- Expanding Sequences and Series defined by explicit and recursive formulas
- Writing formulas for arithmetic sequences and series
- Determining the sum of a finite arithmetic series
- Writing formulas for geometric sequences and series
- Determining the sums of finite and infinite geometric series
- Problem Solving with Arithmetic and geometric sequence and sum formulas

**Unit 12: Right Triangle Trigonometry**

- Problem solving with right triangles and the trigonometric functions and their inverses
- Angles and angle measure angle in radians and degrees
- Evaluating trigonometric functions and their inverses using the unit circle

**Unit 14: Trigonometric Graphs**

- Graphing trigonometric functions using amplitude, wavelength, vertical and horizontal translations.
- Modeling data with a trigonometric function
- Graphing polar equations
- Graphing parametric equations

**Unit 15: Trigonometric Identities**

- Using the trigonometric identities to simplify trigonometric expressions
- Using the trigonometric identities to solve trigonometric equations
- Using a graphics approach to solve trigonometric equations